

# Graphing Linear Equations

## Method 1: Graphing linear equations by plotting points

### 1. How to find points on a line

A) Make sure your equation is in slope-intercept form: \_\_\_\_\_

B) Choose 3 values for x

- Choose easy numbers to work with like \_\_\_\_, \_\_\_\_, \_\_\_\_, or \_\_\_\_ . If the slope is a fraction, choosing the denominator and negative denominator to be x-values can be helpful to cancel the fraction.

C) Plug your x-values into the equation and solve for \_\_\_\_

Example:  $y = 2x + 1$

If  $x=0$ , then \_\_\_\_\_

If  $x=1$ , then \_\_\_\_\_

If  $x=2$ , then \_\_\_\_\_

X	Y
0	
1	
2	

### 2. How to graph the line

A) Plot the 3 points on the coordinate plane

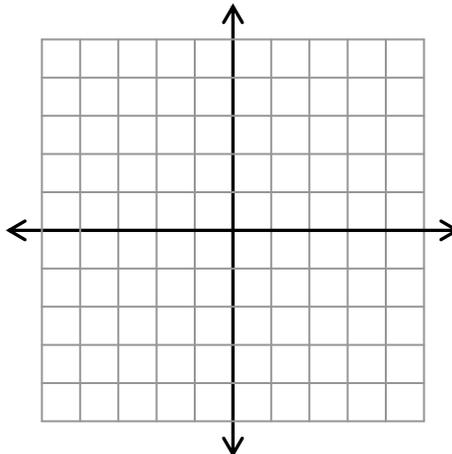
B) Check to be sure the points make a \_\_\_\_\_, if they don't check your work for mistakes.

- We use 3 points instead of 2 because any 2 points make a straight line. Using 3 points can show if there is a mistake.

C) Draw a \_\_\_\_\_ through the 3 points

Example:  $y = 2x + 1$  (Fill in the table, graph the points on the grid, and draw the line)

X	Y
0	
1	
2	



## Method 2: Graphing linear equations by plotting points

### 1. What are the intercepts of a line?

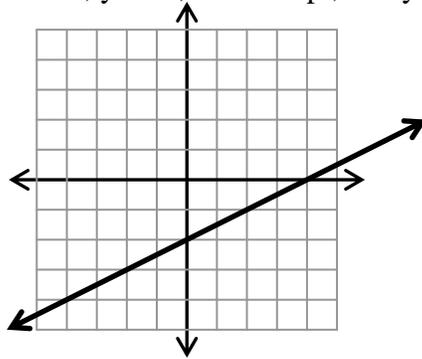
A) The x-intercept is the point where the line crosses the \_\_\_\_\_ .

- The x-intercept will always have a value of \_\_\_\_\_ .

B) The y-intercept is the point where the line crosses the \_\_\_\_\_ .

- The y-intercept will always have a value of \_\_\_\_\_ .

Example: Label the x-axis, y-axis, x-intercept, and y-intercept on the graph below.



### 2. How to find the intercepts from an equation

A) Finding the x-intercept

- Plug \_\_\_\_\_ into the equation for \_\_\_\_\_ and solve for \_\_\_\_\_ .

B) Finding the y-intercept

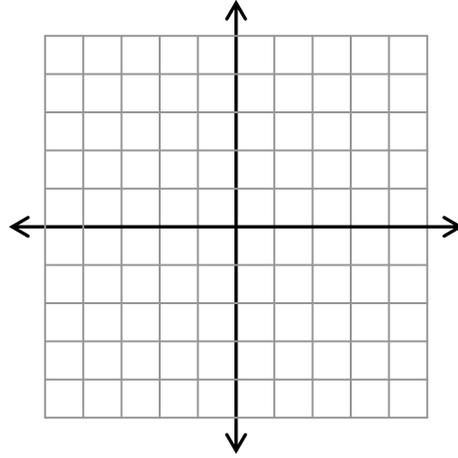
- Plug \_\_\_\_\_ into the equation for \_\_\_\_\_ and solve for \_\_\_\_\_ .

Example:  $2x + 3y = 6$ , find the x and y-intercepts in the area below.

### 3. How to graph the line with the intercepts.

- A) Plot the 2 \_\_\_\_\_ on the coordinate plane.
- B) Draw a straight \_\_\_\_\_ through the intercepts.

Example:  $2x + 3y = 6$ , use the intercepts you found above to graph the equation onto the grid below.



- Note: This method will not work if the line passes through the \_\_\_\_\_. In that case the x and y intercepts are the same point so you only have 1 point to graph and will have to use a different method to find another point.

### Method 3: Graphing linear equations by finding the slope and intercept

#### 1. How to find the slope and intercept

- A) Solve the equation for \_\_\_\_ to put it into slope-intercept form: \_\_\_\_\_ .
- B) The slope is the \_\_\_\_ value, or the coefficient of x.
- C) The y-intercept is the \_\_\_\_ value, or the number added to the x term.

Example 1:  $y = 2x + 1$

Example 2:  $y = (-2/3)x - 6$

Slope:  $m =$  \_\_\_\_\_

Slope:  $m =$  \_\_\_\_\_

Y-intercept:  $b =$  \_\_\_\_\_

Y-intercept:  $b =$  \_\_\_\_\_

#### 2. Identifying Rise and Run

- A) Write the slope as a \_\_\_\_\_ .
- B) The number on top is the \_\_\_\_\_ and the number on bottom is the \_\_\_\_\_ .

Example: If  $m = (-2/3)$ , then rise = \_\_\_\_\_ and run = \_\_\_\_\_

C) For graphing, it is helpful to convert positive/negative values to \_\_\_\_\_.

Example: A rise of -2 means to move \_\_\_\_\_ units.

A run of 3 means to move \_\_\_\_\_ units.

	+	-
Rise		
Run		

Example 1: Slope = 3, or 3/1

Example 2: Slope =  $-(1/4)$

Rise:

Rise:

Run:

Run:

### 3. How to graph the line

A) Identify the slope as \_\_\_\_\_ over \_\_\_\_\_ and the y-intercept as a \_\_\_\_\_.

B) Plot the y-intercept on the coordinate plane.

C) Starting at the y-intercept, use the rise and run to move to another point on the line.

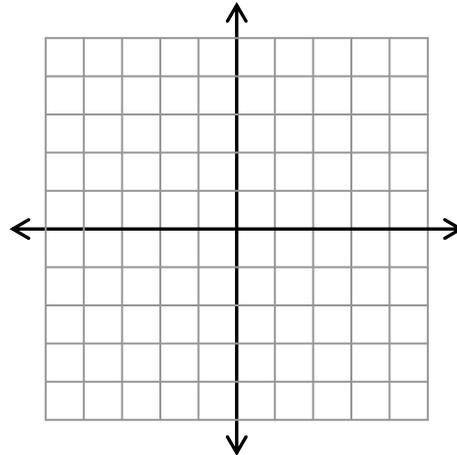
Example:  $y = 2x + 1$

Slope :  $m =$  \_\_\_\_\_

rise = \_\_\_\_\_

run = \_\_\_\_\_

Y-int:  $b =$  \_\_\_\_\_



- Graph the point ( \_\_\_\_\_ , \_\_\_\_\_ ) and from there move \_\_\_\_\_ units and \_\_\_\_\_ units to the point ( \_\_\_\_\_ , \_\_\_\_\_ ).